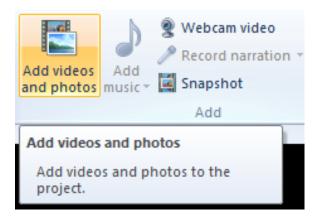
How to Edit in Windows Live Movie Maker

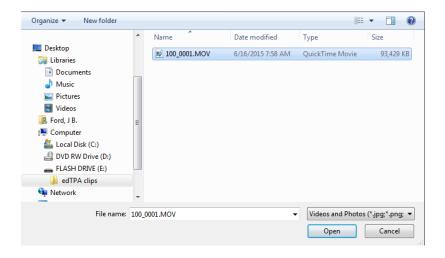
1. Click on the Movie Maker icon on the desktop to open Windows Live Movie Maker.



3. Locate your video clip (It should be saved on a flash drive or your hard drive). Select the video and click **Open**.



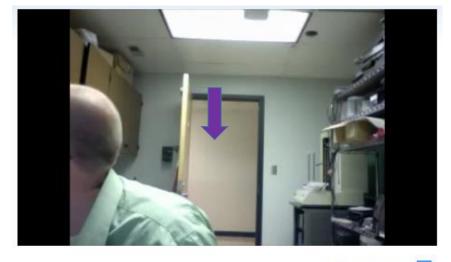




4. You may have a progress bar appear at the bottom of the window. If so, you will have to wait for it to finish before you can begin to edit.

File 1 of 1 Stop

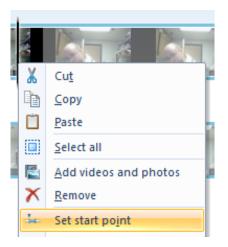
5. You can preview your video by clicking on the play button under the Preview window. The play button will become a pause button while playing. Click on the pause button to stop playback where you want the video clip to begin. The time under the Preview window is your start time and the overall time of the video clip.



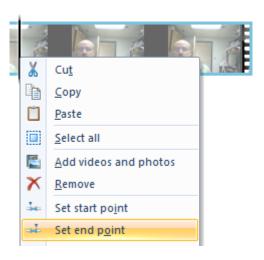




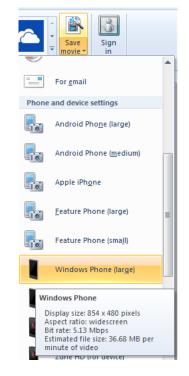
6. The cursor in Storyboard view reflects the start time that you paused the video at in the Preview window. Right click on the cursor and left click on **Set start point**. This will delete the video prior to the start time you selected.



7. Follow the instructions from step 5 to find the end time for your video clip. When the video is paused at your desired stop time, right click on the cursor in Storyboard view and select **Set end point**. This will delete the video after the end point that you selected.



8. Click on the drop-down menu on Save movie, and scroll down to Phone and device and settings until you see Windows Phone (large). This will save your video clip in resolutions of 854x480 for a 16:9 video and 640x480 (recommended) for a 4:3 video. Windows Live Movie Maker may create your project in 16:9 by default, to change that, go to the "Project" tab in Movie Maker, and change the "Aspect Ratio" from 16:9 to 4:3 (If you video was recorded in 640x480).



9. Select a location to save your video clip. Give your video clip a name and click **Save**. The video name should include the task number, an underscore, and your last name(Ex: Task2_Ford). The file will save in an .mp4 format and is ready to be uploaded.

