

LION'S DEN GAME ROOM RULES

We want the Lion's Den to be a fun, welcoming, safe place for all!
Please follow the guidelines below to ensure that everyone has a fun time:

1. Furniture is not to be moved.
2. Everyone must sign in and out at the entry desk.
3. All equipment must be signed in and signed out. No one is permitted to leave the game room with any equipment for any reason.
4. If something breaks, let a game room attendant know immediately.
5. Students are responsible for any damage to game room equipment. A hold will be put on your student account until the broken equipment has been repaired, replaced, or paid for.
6. Do not lean or sit on gaming tables, pool tables, rails, or counters. No gaming table or equipment should be moved by anyone other than Lion's Den or UNA Staff.
7. Always keep your belongings with you. The Lion's Den cannot be responsible for lost or missing items.
8. Always keep your belongings with you. The LDGR cannot be responsible for missing items.
9. No items are to be left in the game room. All items left behind will go to the UNA Police Lost and Found.
10. Food and drink are permitted but must be kept with the student. Students are responsible for cleaning all spills and mishaps. Bring spill to the attention of the attendant immediately.
11. Shoes and shirts must remain on at all times.
12. Absolutely no running/horseplay. This includes being rough with equipment or playing with equipment in a way for which it is not intended.
13. Limit cursing in the game room. Absolutely no screaming of profanities for any reason.
14. Gambling, betting, or similar activities are not allowed. Students caught gambling will be banned from the LDGR and reported to the Office of Student Conduct.
15. Do not download any games onto the game room consoles/systems from the internet or from your own game systems. Gamer tags will not be saved, and game consoles will be cleared of user IDs intermittently. Students who save accounts on consoles will be subject to disciplinary action including possibly being banned from the Lion's Den.
16. Students may bring in one guest at a time. Students are responsible for making sure this guest follows all rules and student will be held responsible for any damage this guest may cause. Guests are required to leave when the student they are with leaves. Anyone who uses the game room equipment must be at least 13 years of age.
17. Misuse of equipment, including but not limited to eating over gaming tables/equipment, leaving crumbs or grease on controllers or surfaces, or otherwise failing to keep equipment clean and undamaged, may result in loss of privileges. Game room attendants reserve the right to revoke a student's access to specific equipment, or to the game room itself, based on their judgment of the situation. Continued misuse after a warning may result in further disciplinary action.